An example for the SVG:

```
<svg xmlns="http://www.w3.org/2000/svg" xml:space="preserve" width="800px" height="1132px"
style="shape-rendering:geometricPrecision; text-rendering:geometricPrecision; image-
rendering:optimizeQuality; fill-rule:evenodd; clip-rule:evenodd"
viewBox="0 0 800 1131.43" xmlns:xlink="http://www.w3.org/1999/xlink">
<defs>
 <style type="text/css">
  <![CDATA[
   .fil1 {fill:#2B2828}
   .fnt0 {font-weight:bold;font-size:8.12762;font-family:'Arial'}
  ]]>
 </style>
</defs>
<g id="Ebene_x0020_1">
 <metadata id="CorelCorpID_0Corel-Layer"/>
 <text x="347.768" y="49.6183"  class="fil1 fnt0">This is text</text> <!-- this text is not rendered
correctly! -->
</g>
</svg>
```


This is the code how we convert:

```
StringReader l_Reader = new StringReader(svgAsString);
String parser = XMLResourceDescriptor.getXMLParserClassName();
SAXSVGDocumentFactory f = new SAXSVGDocumentFactory(parser);
SVGOMDocument l_SVGDoc = (SVGOMDocument) f.createDocument(null, l_Reader);

TranscoderInput input = new TranscoderInput(l_SVGDoc);
ByteArrayOutputStream out = new ByteArrayOutputStream();
TranscoderOutput output = new TranscoderOutput(out);
// fop pdftranscoder
m_Transcoder.transcode(input, output);
```

I also tried setting the font directory via config file which did not help:

```
        <fonts>
                <font-base>C:/Windows/Fonts</font-base>
                 <auto-detect/>
        </fonts>
        <renderers>
                <renderer mime="application/pdf">
                        <fonts>
                                <!-- register all the fonts found in a directory -->
                                <directory>C:/Windows/Fonts</directory>
                                <!-- automatically detect operating system installed fonts -->
                                <auto-detect/>
                        </fonts>
                </renderer>
        </renderers>
```